# Set-up (If turned OFF)

**ON / OFF SWITCH**—right side of unit

DO YOU WANT TO START WHERE TURNED OFF LAST?  **No**

ENTER MODEL NUMBER  **8  7  1**
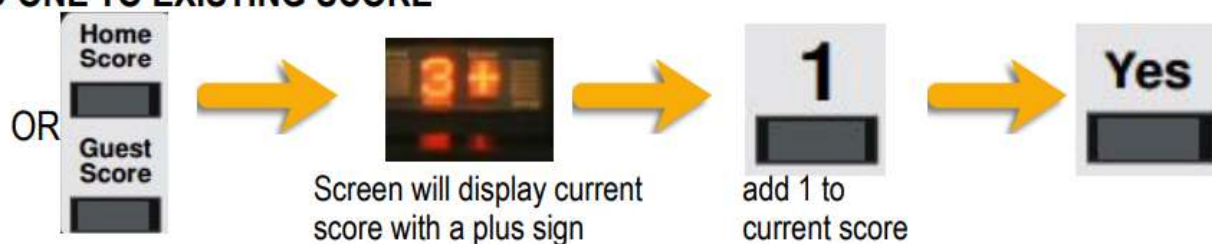
DO YOU WANT TO USE PENALTY TIME OUT?  **No**
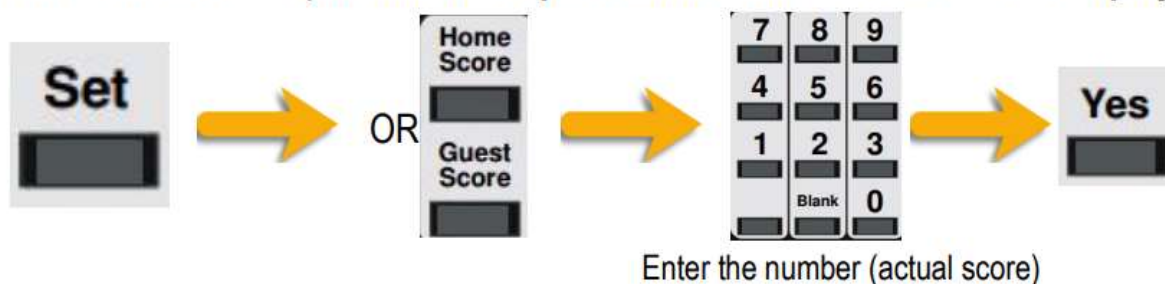
# Setting Warm-up and Period Time

PRESS **Set** → PRESS **Time** → Warmup or Period time, include leading zero for under 10 minutes (e.g 0300 warmup)

| 7 | 8 | 9 |
|---|---|---|
| 4 | 5 | 6 |
| 1 | 2 | 3 |
| Blank | 0 | |

→ PRESS **Yes** → ENTER PERIOD — 0 for warmup

| 1 | 2 | 3 |
|---|---|---|
| | Blank | 0 |

USE ATTACHED SWITCH TO START AND STOP CLOCK
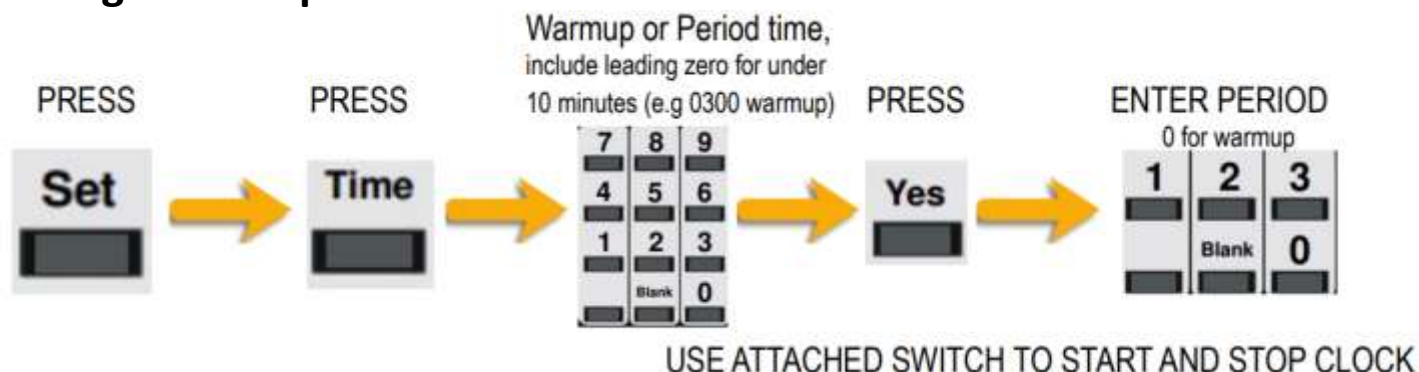
# Entering Scores

## ADD ONE TO EXISTING SCORE

**Home Score** OR **Guest Score** → Screen will display current score with a plus sign → **1** add 1 to current score → **Yes**

## ENTER ACTUAL SCORE (this method replaces whatever current score is displaying)

**Set** → OR **Home Score** / **Guest Score** →

| 7 | 8 | 9 |
|---|---|---|
| 4 | 5 | 6 |
| 1 | 2 | 3 |
| Blank | 0 | |

Enter the number (actual score) → **Yes**

# Penalties

**ENTER PENALTIES**

Set → OR Home Penalty / Guest Penalty → [keypad 7 8 9 / 4 5 6 / 1 2 3 / Blank 0] Y/N → [keypad 7 8 9 / 4 5 6 / 1 2 3 / Blank 0]

**LENGTH OF PENALTY**
Include leading zero if under 10 minutes. e.g 0200 for a 2 minute penalty.

**PLAYER NUMBER**
Include leading zero if a single digit number. e.g. 09 for player #9
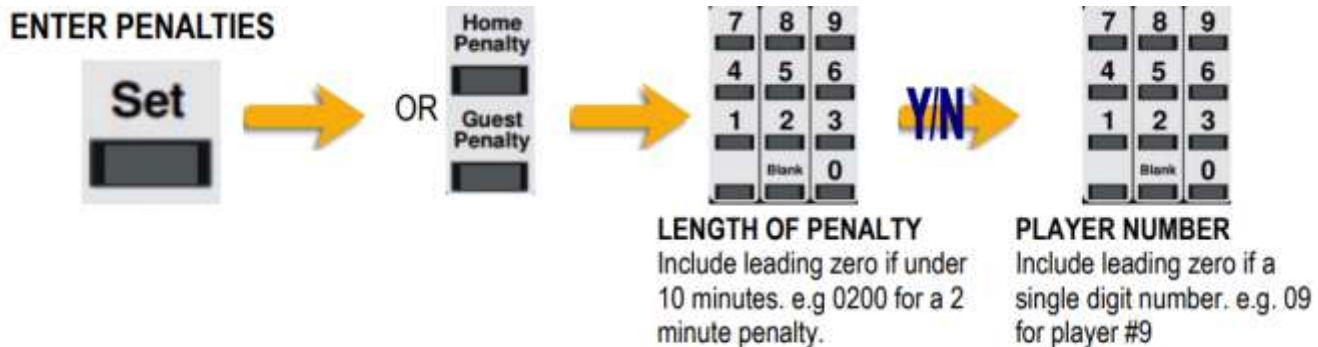
**\*\*NOTE:** only two penalties per team will display on the scoreboard. **HOWEVER,** if there are more than two, enter them following the same instructions. As the older penalties expire, the other ones will display.

**To Clear Penalty**

1. Press **HOME PENALTY** or **GUEST PENALTY** until the correct penalty is shown on the red display screen.
2. Press **PENALTY CLEAR** to remove the penalty being shown on the red display screen.